



Key Areas of learning for P.E. (headings for areas of progression)

Athletics:

Use running, jumping, throwing and catching in isolation and in combination

Games (Invasion games, striking and fielding, tennis)

Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending

Gymnastics:

Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]

Dance:

Perform dances using a range of movement patterns

OAA:

Take part in outdoor and adventurous activity challenges both individually and within a team

Swimming and water safety:

swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations.

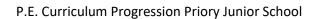
Curriculum Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Fundamentals Y3/4	Gymnastics	Dance	Ball skills Y3/4	Athletics	Cricket
Year 4	Netball	Gymnastics	Dance	Tag Rugby	Tennis	Rounders
Year 5	Basketball	Gymnastics	Dance	Swimming	Swimming/ Athletics	Swimming/ Cricket
Year 6	Netball	Gymnastics	Dance	Tag Rugby	Swimming/ Tennis	Swimming/ Rounders

The following tables show our knowledge, skills and vocabulary progression across the key areas of Physical Education as children progress through our school.

Bold text: This refers to sticky knowledge within each section in the progression document as well as key vocabulary (Know).

Italics = Skills (Know how to...)











	Gymnastics						
	Year 2	Year 3	Year 4	Year 5	Year 6		
	Know that some shapes link well together.	Know that I can use my body tension to make my shapes look	Know how shapes can be used to improve my sequence.	Know that shapes underpin all other skills.	Know which shapes to use for each skill.		
	Know that squeezing my muscles helps me to balance. Know that there are different	better. Know that I can make my balances	Know that inverted movements are actions in which my hips go above my	Know that sometimes I need to move slowly to gain control and	Know that spreading my weight across a base of support will help me to balance.		
	teaching points for different rolls. Know understand that looking	look interesting by using different levels.	head. Know how to keep myself and others	other times I need to move quickly to build momentum.	Know where and when to apply force to maintain control and balance.		
	forward will help me to land with control. Know that if I use shapes that link well together it will help my	Know the safety considerations when performing more difficult rolls.	safe when performing partner balances. Know that I can keep the shape of my roll using body tension.	Know how to use contrasting balances to make my sequences look interesting.	Know that I can use momentum to help me to roll and know where that momentums from.		
	sequence to flow.	Know that I can change the take off and shape of my jumps to make them look interesting.	Know that I can control my landing by landing toes first, looking forwards and bending my knees.	Know that I need to work within my own capabilities and this may be different to others.	Know that taking off from two feet will give me more height and therefore more time in the air.		
		Know that if I use different levels it will help to make my sequence look interesting.	Know that if I use different directions it will help to make my sequence look interesting.	Know that I can use jumps to link actions and changing the shape of these will make my sequence	Know that if I use changes in formation it will help to make my sequence look interesting.		
Knowledge				Iook interesting. Know that if I use different pathways it will help to make my sequence look interesting.			
	Know how to use shapes in different gymnastic balances. Know how to remember, repeat and link combinations of	Know how to use matching and contrasting shapes. Know how to use point and patch	Know how to develop the range of shapes I use in my sequences. Know how to develop strength in	Know how to perform shapes consistently and fluently linked with other gymnastic actions.	Know how to combine and perform gymnastic shapes more fluently and effectively.		
	gymnastic balances. Know how to barrel and straight roll and put into sequence work.	balances and transition smoothly into and out of them.	bridge and shoulder stand. Know how to develop control and	Know how to explore symmetrical and asymmetrical balances.	Know how to explore counter balance and counter tension.		
	Know how to use shape jumps and take off combinations.	Know how to develop the straight and barrel roll with increased accuracy.	fluency in individual and partner balances.	Know how to develop control in the straight, barrel, and straddle	Know how to develop fluency and consistency in the straddle roll.		
		Know how to develop stepping into shape jumps with control.	Know how to develop the straight, barrel and straddle roll and perform them with increased control.	roll and use these in sequence work.	Know how to combine and perform a range of gymnastic jumps more fluently and effectively.		
Skills				Know how to select a range of jumps to include in sequence work.			



PRID	P	P.E. Curriculum Progression Priory Junior School				
			Know how to develop control in performing and landing rotation jumps.			
Vocabulary progression	Link, pathway, sequence, tuck, straddle, speed, star, pike, shapes, muscles, balance, roll, control, barrel, straight, jumps	Flow, explore, create, matching, interesting, control, contrasting, tension, levels, safety, take off, point and patch, transition, accuracy	Technique, quality, apparatus, perform, extension, inverted, body tension, landing, directions, strength, bridge, shoulder stand, fluency, rotation, straddle	Symmetrical, asymmetrical, rotation, synchronisation, aesthetics, progression, canon, momentum, contrasting, capabilities, pathways	Formation, momentum, counter balance, fluently, counter tension, stability, force, effectively	





	Dance					
	Year 2	Year 3	Year 4	Year 5	Year 6	
	Know that sequencing actions in a particular order will help me to tell the story of my dance.	Know that sharing ideas with others enables my group to work collaboratively and try ideas before deciding on the	Know that some actions are better suited to a certain character, mood or idea than others.	Know that different dance styles utilise selected actions to develop sequences in a specific style.	Know that actions can be improved with consideration to extension, shape and recognition of intent.	
	Know that I can change the way I perform actions to show an idea.	Know that all actions can be performed differently to help to show effect.	Know that some dynamics are better suited to a certain character, mood or idea than others.	Know that different dance styles utilise selected dynamics to express mood.	Know that selecting a variety of dynamics in my performance can help to take the audience on a journey through my dance idea.	
	Know that I can use different directions, pathways and levels in my dance.	Know that I can use space to help my dance to flow.	Know that space can be used to express a certain character, mood or idea.	Know that space relates to where my body moves both on the floor and in the air.	Know that combining space and relationships with a prop can help me to express my dance idea.	
	Know that using counts of 8 will help me to stay in time with my partner and the music.	Know that 'formation' means the same in dance as in other activities such as football, rugby and gymnastics.	Know that some relationships are better suited to a certain character, mood or idea than others. Know that being aware of other	Know that different dance styles utilise selected relationships to express mood.	Know that a leader can ensure our dance group performs together. Know that if I keep in character throughout, it will help me to express	
	Know that using facial expressions helps to show the mood of my dance.	Know that I can use timing techniques such as canon and unison to create effect.	performers in my group will help us to move in time. Know that I can select from a	Know what makes a performance effective and know how to apply these principles to my own and	an atmosphere or mood that can be interpreted by the audience.	
Knowledge	Know that if I practice my dance my performance will improve.	Know that if I show sensitivity to the music, my performance will look more complete.	range of dance techniques to translate my idea.	Know that if I use dance principles it will help me to express an atmosphere or mood.		
	Know how to accurately remember, repeat and link actions to express an idea.	Know how to create actions in response to a stimulus individually and in groups.	Know how to respond imaginatively to a range of stimuli related to character and narrative.	Know how to choreograph dances by using, adapting and developing actions and steps from different dance	Know how to show controlled movements which express emotion and feeling.	
Skills	Know how to develop an understanding of dynamics.	Know how to use dynamics effectively to express an idea.	Know how to change dynamics confidently within a performance to express changes in character.	styles.	Know how to explore, improvise and combine dynamics to express ideas fluently and effectively on my own, with a partner or in a small group.	



PRIDE	T.L. Culticulu	in Frogression Friory Julior School		anlor school
Know how to develop the use of pathways and travelling actions to include levels. Know how to explore working with a partner using unison, matching and mirroring. Know how to develop the use of facial expressions in my performance.	Know how to use direction to transition between formations. Know how to develop an understanding of formations. Know how to perform short, self-choreographed phrases showing an awareness of timing	Know how to confidently use changes in level, direction and pathway. Know how to use action and reaction to represent an idea. Know how to perform complex dances that communicate narrative and character well, performing clearly and fluently.	Know how to confidently use dynamics to express different dance styles. Know how to confidently use direction and patterning to express different dance styles. Know how to confidently use formations, canon and unison to express a dance idea. Know how to perform dances	Know how to use a variety of compositional principles when creating my own dances. Know how to demonstrate a clear understanding of timing in relation to the music and other dancers throughout my performance.
Mirror, action, direction, speed, pathway, timing, sequencing, order, story, perform, levels, mood, facial expressions, practice	Perform, flow, match, explore, create, feedback, expression, collaboratively, effect, space, formation, canon, unison, sensitivity, complete	Represent, reaction, dynamics , unison, control , mood, relationships, aware, techniques	know how to perform dances expressively, using a range of performance skills, showing accuracy and fluency. Formation, posture, performance, canon, relationship, sequences, style, effective, principles, choreograph, adapting, canon	Extension, shape, intent, phrase, contrast, structure, fluently, connect, journey, props, leader, atmosphere, interpretation, control improvise, composition





	Athletics					
	Year 2	Year 3	Year 4	Year 5	Year 6	
	Know that running on the balls of my feet, taking big steps and having elbows bent will help me to run faster. Know that swinging my arms forwards will help me to jump further. Know that I can throw in a straight line by pointing my throwing hand at my target as I let go of the object. Know how to follow simple rules when working with others.	Know that leaning slightly forwards helps to increase speed. Leaning my body in the opposite direction to travel helps to slow down. Know that if I jump and land in quick succession, the momentum will help me to jump further. Know that the speed of the movement helps to create power. Know the rules of the event and begin to apply them.	Know that I need to pace myself when running further or for a long period of time. Understand that a high knee drive, pumping my arms and running on the balls of my feet gives me power. Know that transferring weight will help me to jump further. Know that transferring weight will help me to throw further. Know and understand the rules to be able to manage our own events.	Know that taking big consistent strides will help to create a rhythm that allows me to run faster. Know that keeping a steady breath will help me when running longer distances. Know that if I drive my knees high and fast, I can build power and therefore distance in my jumps. Know how to transfer my weight in different throws to increase the distance.	Know that I need to prepare my body for running and know the muscle groups I will need to use. Know that a run up builds speed and power and enables me to jump further. Know that I need to prepare my body for throwing and know the muscle groups I will need to use. Know and apply rules in events that pose an increased risk.	
Knowledge				Know and apply rules in a variety of events using official equipment.		
	Know how to develop the sprinting action. Know how to develop jumping,	Know how to develop the sprinting technique and apply it to relay events. Know how to develop technique	Know how to develop an understanding of speed and pace in relation to distance. Know how to develop power and	Know how to apply fluency and co-ordination when running for speed in relay changeovers.	Know how to demonstrate a clear understanding of pace and use it to develop their own and others sprinting technique.	
	hopping and skipping actions. Explore safely jumping for distance and height.	when jumping for distance in a range of approaches and take off positions.	speed in the sprinting technique. Know how to develop technique when jumping for distance.	Know how to apply speeds appropriate for the event. Know how to explore	Know how to develop power, control and technique in the triple jump. Know how to develop power, control and	
Skills	Know how to develop overarm throwing for distance.	Know how to explore the technique for a pull throw.	Know how to explore power and technique when throwing for distance in a pull and heave throw.	technique and rhythm in the triple jump.	technique when throwing discus and shot put.	



With		P.E. Curriculu	m Progression Priory Junior School		All Million
				Know how to develop technique and power in javelin and shot put.	
Vocabular	Sprint, jog, distance, height, take off, landing, overarm, underarm	Speed, power, strength, higher, pace, control, faster, accurately, further	Power, stamina, determination, accuracy, officiate, perseverance, personal best	Technique , downsweep, upsweep, flight, rhythm, stride	Force, rotation, compete, trajectory, momentum, continuous pace, transfer of weight

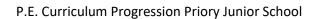
Invasion Games (netball, basketball, football and tag rugby)							
Year 2	Year 3	Year 4	Year 5	Year 6			



PRID			The rogression renory sumor sensor		Mor Sch
	Know to control the ball before	Know that pointing my	Know that cushioning a ball will	Know that not having a	Know and make quick decisions about
	sending it.	hand/foot/stick to my target	help me to control it when	defender between myself and	when, how and who to pass to.
	Know that keeping my head up	on release will help me to send	receiving it.	a ball carrier enables me to	
	will help me to know where	a ball accurately.		s&r with better control.	Know the appropriate skill for the
	defenders are.	•	Know that protecting the ball as I		situation under pressure e.g. a V
		Know that dribbling is an	dribble will help me to maintain	Know that dribbling in	dribble in basketball to keep the ball
	Know that moving into space	attacking skill which helps us	possession.	different directions will help	away from a defender.
	away from defenders helps me	to move towards a goal or	possession	to lose a defender.	away ironi a acienaci.
	to pass and receive a ball.	_	Karan that are suited into an are will	to lose a defender.	
	Know that when my team is in	away from defenders.	Know that moving into space will	Koron ab aa boo aa ada a aa	Know that transitioning quickly between
	possession of the ball, I am an		help my team keep possession and	Know that by moving to	attack and defence will help my team to
	attacker and we can score.	Know that by spreading out as a	score goals.	space even if not receiving	maintain or gain possession.
		team we move the defenders		the ball will create space for	
	Know that when my team is	away from each other.	Know when to pass and when to	a teammate.	Know how to create and apply a tactic
	not in possession of the ball, I	Know my role as an attacker	shoot.		for a specific situation or outcome.
	am a defender and we need to	and defender.		Know the need for tactics and	
	try to get the ball.		Know when to mark and when to	identify when to use them in	Know, apply and use rules consistently
	Know that standing between	Know that using simple tactics	attempt to win the ball.	different situations.	in a variety of invasion games whilst
	the ball and the attacker will	will help my team to achieve an			playing and officiating.
	help me to stop them from	outcome e.g. we will each mark	Know that applying attacking	Know and apply rules in a	
	getting the ball.	a player to help us to gain	tactics will help to maintain	variety of invasion games	
		possession.	possession and score goals.	whilst playing and officiating.	
	Know and apply simple tactics	, p = = = = = = = = = = = = = = = = = =	Feeders and seems granes		
	for attack and defence.	Know the rules of the game	Know that applying defending		
	Know how to score points and	and begin to apply them	tactics will help to deny space, gain		
96	follow simple rules	and begin to apply them	possession and stop goals.		
edg			possession and stop goals.		
Knowledge			Market and condensate and the condensate		
) S			Know and understand the rules to		
_			be able to manage our own game.		
	Know how to develop s&r with	Know how to explore s&r	Know how to use passing	Know how to develop control	Know how to use s&r consistently using
	increased control.	abiding by the rules of the	techniques appropriate to the	when s&r under pressure.	a range of techniques with increasing
		game.	game with increasing success.		control under pressure.
	Know how to dribble with			Know how to dribble with	
		Know how to dribble the ball	Know how to catch a ball using	some control under pressure.	Know how to dribble consistently using
	hands and feet with increasing	abiding by the rules of the	one and two hands and receive a		a range of techniques with increasing
	control on the move.	game under some pressure.	ball with feet/object with	Know how to move to create	control under pressure.
		·	increasing success.	space for themselves and	,
	Know how to move into space	Know how to use space as a		others in their team.	Know how to move to the correct space
	away from others.	team.	Know how to use dribbling the ball		when transitioning from attack to
			with other actions and change	Know how to use a variety of	defence or defence to attack and create
		Know how to use movement	direction whilst dribbling with	techniques to lose an	and use space for self and others.
<u>s</u>	Know how to move into space	skills to lose a defender.	some control.	opponent e.g. change of	and use space joi self und others.
Skills	away from defenders.	skins to iose a dejender.	Some Control.		
				direction or speed.	



<u> </u>	DE		<u> </u>		101305
		Know how to use actions in a	Know how to move into space to		Know how to confidently change
	Know how to stay close to other	range of invasion games.	help my team	Know how to track and mark	direction to lose an opponent
	players to try and stop them			with increased success.	
	getting the ball.	Know how to track opponents	Know how to change direction to		Know how to use a variety of defending
		to limit their scoring	lose an opponent with some	Know how to intercept a ball	skills (tracking, interception, jockeying)
		opportunities.	success.	using one and two hands.	in game situations.
			Know how to defend one on one		
			and begin to intercept.		
_	Received, send, teammate, chest	Receiver, footwork, rebound,	Outwit, opposition, pivot, court, field,	Tactics, offside, control, foul,	Consecutive, formation, consistently,
n a	pass, possession, goal, dodge,	tracking, interception, mark,	opponent, pitch, contact	support, pressure, obstruction ,	conceding, dictate, turnover, contest, shut
abı	bounce pass	travelling, playing area		onside	down
700					
	1				











	Striking and fielding (Cricket/ rounders)							
	Year 2	Year 3	Year 4	Year 5	Year 6			
	Know the role of a batter. Know that striking quickly will increase the power.	Know that striking to space away from fielders will help me to score.	Know that using the centre of the bat will provide the most control and accuracy.	Know that stance is important to allow me to be balanced as I hit.	Know that the momentum and power for striking a ball comes from legs as well as arms.			
	Know that there are different roles within a fielding team. Know to move towards the ball to collect it to limit a batter's	Know to look at where a batter is before deciding what to do. Know to communicate with teammates before throwing	Know that it easier to field a ball that is coming towards me rather than away so set up accordingly. Know that being balanced before	Know that backing up a fielder as a ball is being thrown will help to increase the chances of fielding successfully.	Know which fielding action to apply for the situation. Know to make decisions on who to throw to and when to throw in order to			
	Know that stepping with opposite foot to throwing arm will help me to balance.	them a ball. Know that overarm throwing is used for long distances and underarm throwing for shorter distances.	throwing will help to improve the accuracy of the throw. Know to track the ball as it is thrown to help to improve the consistency of catching.	Know where to throw the ball in relation to where a batter is. Know when to use a close catch technique or deep	get batters out. Know that accuracy, speed and consistency of throwing and catching will help to limit a batter's score.			
Knowledge	Know to use wide fingers and pull the ball in to my chest to help me to securely catch.	Know to move my feet to the ball.	Know that applying attacking tactics will help to score points and avoid getting out.	Know the need for tactics and identify when to use them in different situations.	Know and apply some tactics in the game as a batter, bowler and fielder.			



PRIDE	٩	P.E. Curriculu	m Progression Priory Junior School		Anlor School
	Know and apply simple tactics	Know that using simple tactics	Know that applying defending		Know, apply and use rules consistently
	for attack (batting) and defence	will help my team to achieve an	tactics will help to deny space, get	Know and apply rules in a	in a variety of striking and fielding
	(fielding).	outcome e.g. we will spread out	opponents out and limit points.	variety of striking and	games whilst playing and officiating.
		to deny space.		fielding games whilst playing	
	Know how to score points and		Know and understand the rules to	and officiating.	
	follow simple rules.	Know the rules of the game	be able to manage our own game.		
		and begin to apply them.			
	Know how to strike a ball with	Know how to strike a bowled	Know how to bat technique with a	Know how to explore	Know how to strike a bowled ball with
	their hand and equipment with	ball after a bounce with	range of equipment.	defensive and driving hitting	increasing accuracy and consistency.
	some consistency.	different equipment.		techniques and directional	
			Know how to bowl with some	batting.	Know how to use a wider range of
	Know how to track a ball.	Know how to bowl to a target	consistency, abiding by the rules of		fielding skills with increasing control
		and fielding skills to include a	the game.	Know how to develop over	under pressure.
		two-handed pick up.		and underarm bowling	
	Know how to develop co-		Know how to use overarm and	technique.	Know how to demonstrate good
	ordination and technique when	Know how to use overarm and	underarm throwing with increased		technique in throwing skills under
	throwing over and underarm.	underarm throwing in game	consistency in game situations.	Know how to develop long	pressure with increased consistency.
		situations.	We are born to out to with an area	and short barrier and two-	Kanana kanana ana intentin dan mananatan
	Know how to catch with two	Know how to catch with some	Know how to catch with one and two hands with some consistency	handed pick up.	Know how to consistently demonstrate good technique in catching skills under
	hands with some co-ordination	consistency in game situations.	in game situations	Know how to demonstrate	pressure
	and technique.	consistency in game situations.	III game situations	good technique when using a	pressure
				variety of throws under	
				pressure.	
				pressure.	
				Know how to explore catching	
				skills (close/deep and wicket	
				keeping) and apply these with	
Skills				some consistency in game	
S				situations.	
	Fielder, runs, batter, send,	Strike, grip, rounder, backstop,	Stance, retrieve, two-handed pick up,	Pressure, overtake, tracking,	Drive hit, co-operatively, continuous,
Vocabular	teammate, received, bowler	post, wicket, batting , wicket	technique, opposition , stumped, short	backing up, outwit, support,	defensive hit, obstruction, consecutive,
apı		keeper, bowl, fielding	barrier	tactics	consistently
Voc					
_ >					





Swimming								
	Year 2 Year 3		Year 4	Year 5	Year 6			
			Swim competently, confidently and proficiently using a range of strokes effectively -Perform safe self-rescue in different water-based situation -Swim competently, confidently and proficiently over a distance of at least 25 metres	Follow up sessions provided for children who have not attained the 3 swimming targets in Y4	Children need to have achieved the 3 competencies on leaving Priory.			
Vocabular	Submersion, crawl, breaststroke, backstroke, gliding, floating, breathing,		Stroke, survival, huddle, treading water, buoyancy					





Tennis						
	Year 2	Year 3	Year 4	Year 5	Year 6	
			Know when to play a forehand		Know the appropriate skill for the	
			and a backhand and why.		situation under pressure e.g.choosing	
					to play the ball short over the net if I	
			Know that moving my feet to the		have just moved my opponent to the	
			ball will help me to hit in a more		back of the court.	
			balanced position therefore			
			increasing the accuracy of my		Know to apply tactics when serving e.g.	
			shot.		aiming to serve short on the first point	
					and then long on the second point.	
			Know that getting my feet in the			
			right position will help me to		Know that different shots can be used	
			balance before playing a shot.		depending on if a rally is co-operative	
					or competitive.	
			Know that applying attacking			
			tactics will help me to score points		Know that using the appropriate	
			and create space.		footwork will help me to react to a ball	
					quickly and give me time to prepare to	
			Know that applying defending		play a shot.	
			tactics will help me to deny space,			
			return a ball and limit points.		Know when to apply some tactics for	
a					attacking and/or defending.	
Knowledge			Know and understand the rules to			
<u>8</u>			be able to manage our own game		Know, apply and use rules consistently	
'n					in a variety of net and wall games	
\sim					whilst playing and officiating.	



PRID	F	P.E. Curricului	in Progression Priory Junior School	Enjor Schoo
			Know how to demonstrate	Know how to demonstrate increased
			technique when using shots playing	success and technique in a variety of
			co-operatively and beginning to	shots.
			execute this competitively.	
				Know how to serve accurately and
			Know how to develop rallying	consistently.
			using both forehand and backhand	
			with increased technique.	Know how to successfully apply a
				variety of shots to keep a continuous
			Know to use appropriate footwork	rally.
			patterns to move around the	
			court.	Know how to use a variety of footwork
Skills				patterns relevant to the game I am
Ş				playing.
			Racket, serve, accurately, track,	Tactics, volley, co-operatively, footwork,
lar lar			control, rally, opponent, backhand,	continuously, set dig, forecourt, backcourt,
abı			forehand, court, received	defensive, attacking, consecutive
Vocabular				
_ > >	1			